

The background of the entire page is composed of large, expressive, and somewhat chaotic black and white brushstrokes. These strokes vary in thickness and direction, creating a sense of movement and texture. They are layered, with some appearing more prominent than others, and they cover most of the page area, leaving only the text on the right side clear.

PARCO

PARCO CO., LTD.
Corporate Profile 2025

STATEMENT

“Under (de)Construction”

We insist on dismantling



“When things have reached a stalemate, I have an image for breaking through...”

Tsuuji Masuda, the founder of PARCO, left these words in 1977, four years after the opening of Shibuya PARCO. At a time when Shibuya PARCO was gaining momentum, he was already thinking of the next step.

“In all fields the changing times bring about a stalemate like hitting the wall. In order to break the stalemate, we have to cross over and create disorder; we have to produce mixed blood. I think our potential going forward depends on this. But, there are preconditions necessary for doing so. That means dismantling. Dismantling itself is our urgent task at present.”

Excerpt from “PARCO Report,” Tsuji Masuda’s serialized article “Overview of PARCO Theory 18: Under (de)Construction Dismantling” (July 1977)

It is here we find the spirit of Shibuya PARCO.

It has been five years since the opening of Shibuya PARCO in 2019. With a variety of content, it is now bustling with customers from all over the world, but now is the time not to be complacent, not to forget PARCO’s founding principles; now is the time to “dismantle” to continue the challenge toward a new form.

Dismantle it. Renew it.
Don’t rest, evolve.

Graphic Design_Tezzo SUZUKI
Movie_Taihei Takei
Web Design & Development_maam.inc
Produced by PARCO, RCKT/Rocket Company*

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Vision

Excite
Design
Create

Purpose

To Change the World
with Sensibility

 <https://www.parco.co.jp/en/about/vision/>



Our vision is to “Excite, Design, and Create” — to change the world with excitement beyond imagination — and our purpose is to “Change the world with sensibility” creating a new era together with the next generation.

Since PARCO’s founding, we have expressed the wonderful nature of living with beauty and freedom by uniquely compiling countercultures in fashion, theater, film, literature, music and art. We have provided alternative value to the mainstream to the younger generation at PARCO stores throughout the country.

We believe the essence of PARCO lies in these words left by our founder as his management philosophy: “Enjoy your work, involving the people around you.” Continuing in these footsteps, we will create a new era while expanding the ideas and worldviews of diverse individuals nationwide, including business partners and creators. We will continue our journey with the question of what values to provide society as our unwavering core.

March 2025

Kenji Kawase
President and Representative Director

History of Value Creation

1969

▶ Opened Ikebukuro PARCO



1975

▶ Opened Sapporo PARCO



1989

▶ Opened Chofu PARCO



1993

▶ Opened Hibiya PARCO

1994

▶ Opened Ikebukuro P'PARCO

1994

▶ Opened Hiroshima PARCO



1998

▶ Opened Nagoya PARCO South Building

2001

▶ Opened Hiroshima PARCO New Building

2007

▶ Opened Shizuoka PARCO

2007

▶ Opened Urawa PARCO



2008

▶ Opened Sendai PARCO



2010

▶ Opened Fukuoka PARCO



2014

▶ Opened Fukuoka PARCO New Building

2016

▶ Opened Sendai PARCO2

2016

▶ Opened itadakimasu by PARCO (Singapore)

2017

▶ Opened PARCO_ya Ueno



2019

▶ Opened Kinshicho PARCO



2019

▶ Opened the new Shibuya PARCO



2020

▶ Opened Shinsaibashi PARCO



2023

▶ Opened HAB@Kumamoto



1973

▶ Opened Shibuya PARCO



1980

▶ Opened Kichijoji PARCO

1981

▶ Opened Shibuya PARCO PART 3

1989

▶ Opened Nagoya PARCO



1970s

Era of PARCO Founding

1980s

Era of PARCO Development

1990s

2000s

Era of PARCO Evolution

2010s

2020s

Era of PARCO Transformation

1973

▶ Opened PARCO Theater (formerly named Seibu Theater)



Photo by Atsushi Nishimura

1974

▶ Started Parco Publishing



1974

▶ Launched a culture magazine Bikkuri Hausu (Surprise House)

1977

▶ Launched marketing information magazine ACROSS Monthly



1977

▶ Communicating art culture information Hosted "Wall Paint" event outside of Shibuya PARCO



1980

▶ Started ACROSS fixed-point observation

1980

▶ Launched open competitions, the Nippon Graphic Exhibition and the Nippon Object Exhibition

1988

▶ Opened Shibuya CLUB QUATTRO, a live music venue



1988

▶ Launched free paper Gomes



1999

▶ Opened CINE QUINTO



2011

▶ Started a female creative talent-led culture event Shibukaru Festival



2014

▶ Launched PARCO Corporate Message "SPECIAL IN YOU."

2014

▶ Released POCKET PARCO, the official app



2014

▶ Opened collaboration cafe THE GUEST cafe & diner



2018

▶ Revival open of CINE QUINTO



2018

▶ Started support for the NEW VIEW AWARDS, which honors VR content by next-generation creators

2020

▶ Launched the SkiMa working space

2020

▶ Started the P.O.N.D. (Parco Opens New Dimension) cultural festival

2020

▶ Started location service business to provide shooting location to movie producers

2021

▶ Started the Welpla medical and wellness mall



2023

▶ Started the game business



2023

▶ Started ONLINE PARCO, a co-creation e-commerce site



2025

▶ Began issuing the PARCO Card



Medium-term Business Plan (FY2024-2026)

PARCO Medium-term Business Plan (FY2024-2026)

PARCO is working to increase earnings and grow by focusing resources on core PARCO stores. Looking toward the future, we will explore new areas including development with priority on content developable overseas, and expand our business portfolio.

PARCO's Growth Strategy

Explore

— 3 —
Overseas Business
Development

to 2040

— 2 —
Content Business
Development

2024
—2026

Reinforce
PARCO Business

— 1 —
Stores
Entertainment

Deepen

to 2040

Raise our value in Japan and aim to develop business overseas by 2040. In addition, in the stores business and content business, provide new value to customers that is unique to PARCO.

Medium-term Business Plan (FY2024-2026)

Polish the core stores business and entertainment business, create a platform for developing new content, raise the value of the content business in Japan, and further expand the business domain. Moreover, increase the efficiency of corporate functions, promote selection and focus for businesses, and consolidate management resources in mainstay businesses.

Priority Strategies ①

Structural Evolution of the Stores Business

- Earnings expansion and growth of core PARCO stores
- Promote diversification of earnings by utilizing business sites
- Expand the customer base

Priority Strategies ③

Expand Content Business

- Expand entertainment domain by utilizing strengths and uniqueness
- Focus on gaming business

Priority Strategies ②

Develop New Business Sites

- Raise area value through the strategic site development of the J. Front Retailing Group
- The Landmark Nagoya Sakae scheduled to open in summer 2026

Priority Strategies ④

Reorganize and Strengthen Management Base

- Convert to organization that raises business promotion capability
- Strengthen resource allocation to business divisions

Structural Evolution of the Stores Business

PARCO Medium-term Business Plan (FY2024-2026)

In the stores business, we will focus resources on renovations and promotions and aim to raise earnings and grow again through increased turnover. In addition, we will work to diversify tenant transaction volume through the media business and other measures.

We have made Shibuya PARCO, Nagoya PARCO, Ikebukuro PARCO and Shinsaibashi PARCO our priority stores and will prioritize resource allocation to them. We will promote comprehensive renovations and work to further increase profitability

- Reorganize floor themes, promote zone renovations
- Work to attract shops, from pop culture to international/Japan mode fashion
- Increase renovation investment

Utilize store assets and conventional transactions to promote the diversification of earnings not limited to tenant lease income

- Make media out of stores, and expand the media business through advertising income
- Strengthen direct management business by selling fashion and entertainment products on ONLINE PARCO



Strengthen measures for overseas customers with an interest in high-sensitivity culture, primarily at Shibuya PARCO and Shinsaibashi PARCO

- Establish multilingual online media and e-commerce
- Promote store visits by foreign customers by providing information on social media and other media outlets
- Expand global content and promotions
- Introduce services that raise the experience value of customers

Increase customer engagement and contribute to raising tenant transaction volume and profitability

- Along with the PARCO Card, further strengthen promotions for registering PARCO members
- Expand services for PARCO Members
- Work to increase PARCO fans through exhibitions, events and other self-sponsored promotions

Develop New Business Sites

We promote development of the J. Front Retailing Group's strategic sites. The Landmark Nagoya Sakae is scheduled to open around the summer of 2026, while the Tenjin 2-chome South Block Station Front East-West Block Project (tentative name) is aiming to open around fiscal 2030.

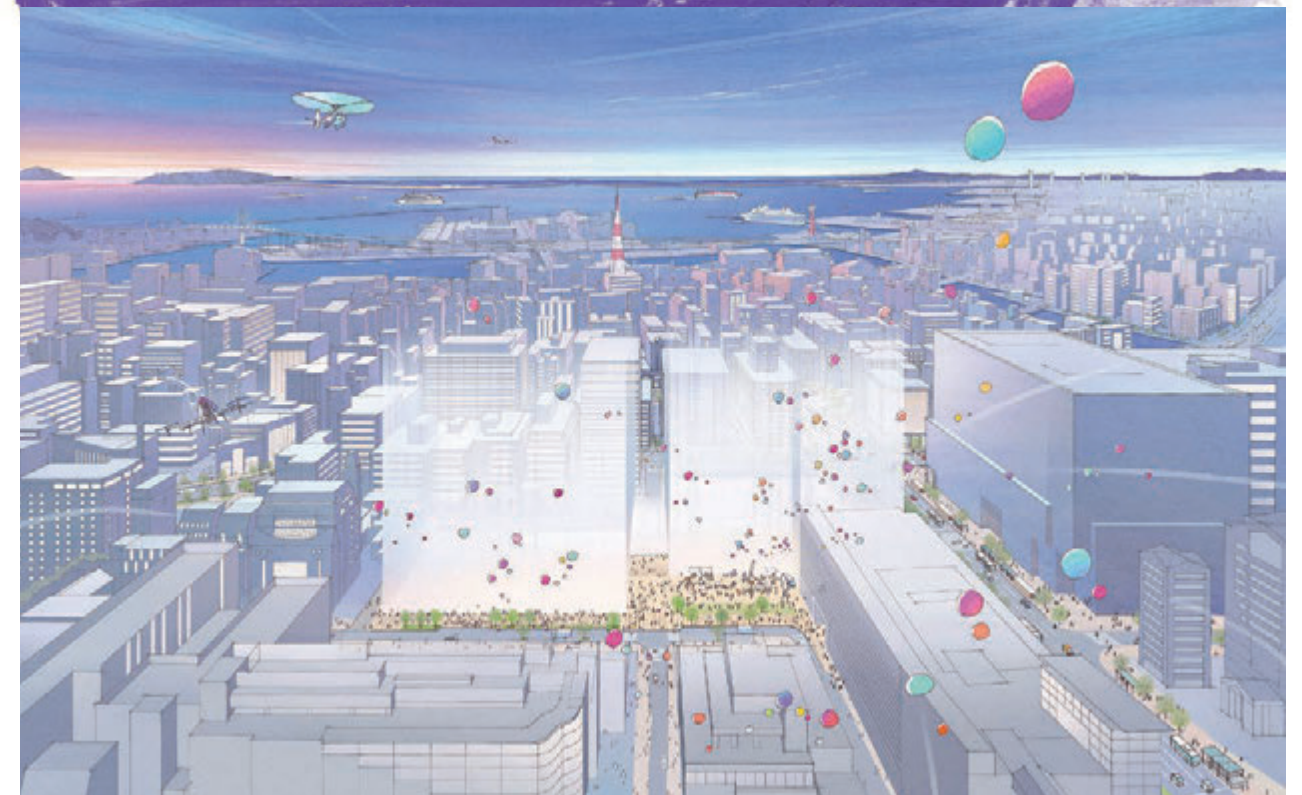
The Landmark Nagoya Sakae

Scheduled to be completed in March 2026 and to open around summer 2026



The commercial facility portion (name to be determined) of a mixed-use facility being developed by joint development partners, including J. Front Retailing Group, plans to operate on a commercial concept that is not limited to the PARCO format. Aimed at raising the area's competitiveness, the project is scheduled to be completed in March 2026 and to open later that summer.

(Tentative name) Tenjin 2-chome South Block Station Front East-West Block Project



Six landowners, including PARCO, submitted an urban planning proposal to Fukuoka City, and a plan was decided in January 2025. Specific considerations are underway aimed at appealing, high-quality urban development that will be an important base for creating vitality in the Tenjin area.

Expand Content Business

In the areas of entertainment and culture that draw on our originality and strengths, we will conduct research and development.
In the growing content market, we will build a base for a new business.

Entertainment Business



"Hamlet Q1," Performed at PARCO Theater

Photo by Yukihiro Kato

Utilizing our competitive advantage in attracting an audience through brand power cultivated since our founding, we will work to grow the business by providing appealing content. With a policy that fuses new technologies with utilization of a network established by developing a wide range of genres, we will contribute to PARCO's branding.

IP Retail Business



Collaboration Cafe with "Chiikawa," a Popular Manga

©nagano

We will develop events and products that will constitute new value through collaboration with works and characters popular here and overseas. We are planning developments not only at our own commercial complexes but also through the channels of other companies inside and outside Japan in order to expand the business.

Gaming Business



KOJIMA PRODUCTIONS × PARCO "DEATH STRANDING 5th Anniversary Exhibition & Popup," which was open from November 2024 to February 2025
Game creator: Hideo Kojima

Through collaboration with partners, we acquired IP from joint development of an analog game, a first for PARCO, held exhibitions expressing the worldviews of game content, and also are developing games inside PARCO shops. Going forward, we will continue to promote the overall business related to gaming.



● Sapporo PARCO



● Sendai PARCO



● Urawa PARCO



● Hibarigaoka PARCO



● Ikebukuro PARCO



● PARCO_ya Ueno



● Kichijoji PARCO



● Shibuya PARCO



● Kinshicho PARCO



● Chofu PARCO



● Shizuoka PARCO



● Nagoya PARCO



● Shinsaibashi PARCO



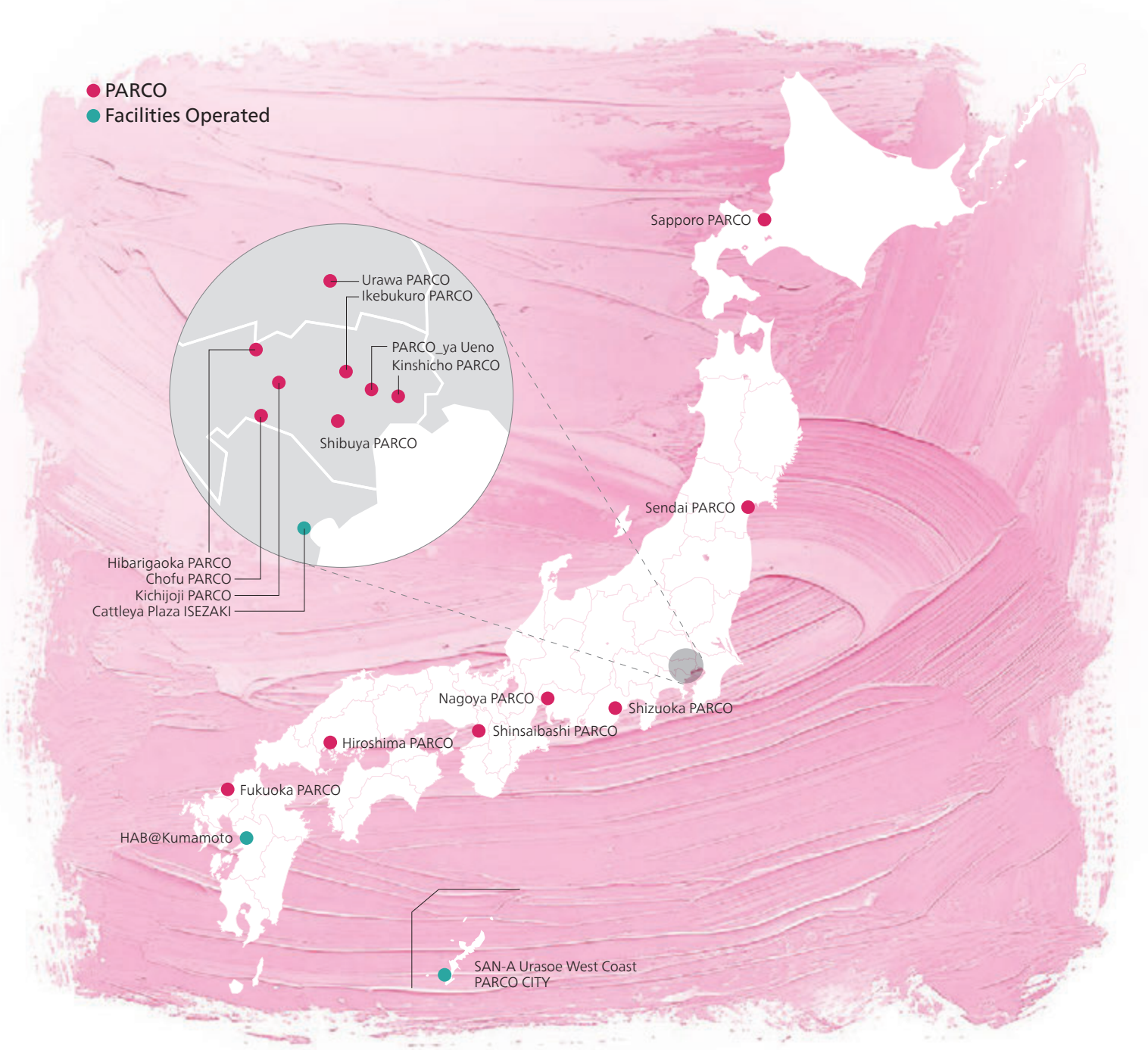
● Hiroshima PARCO



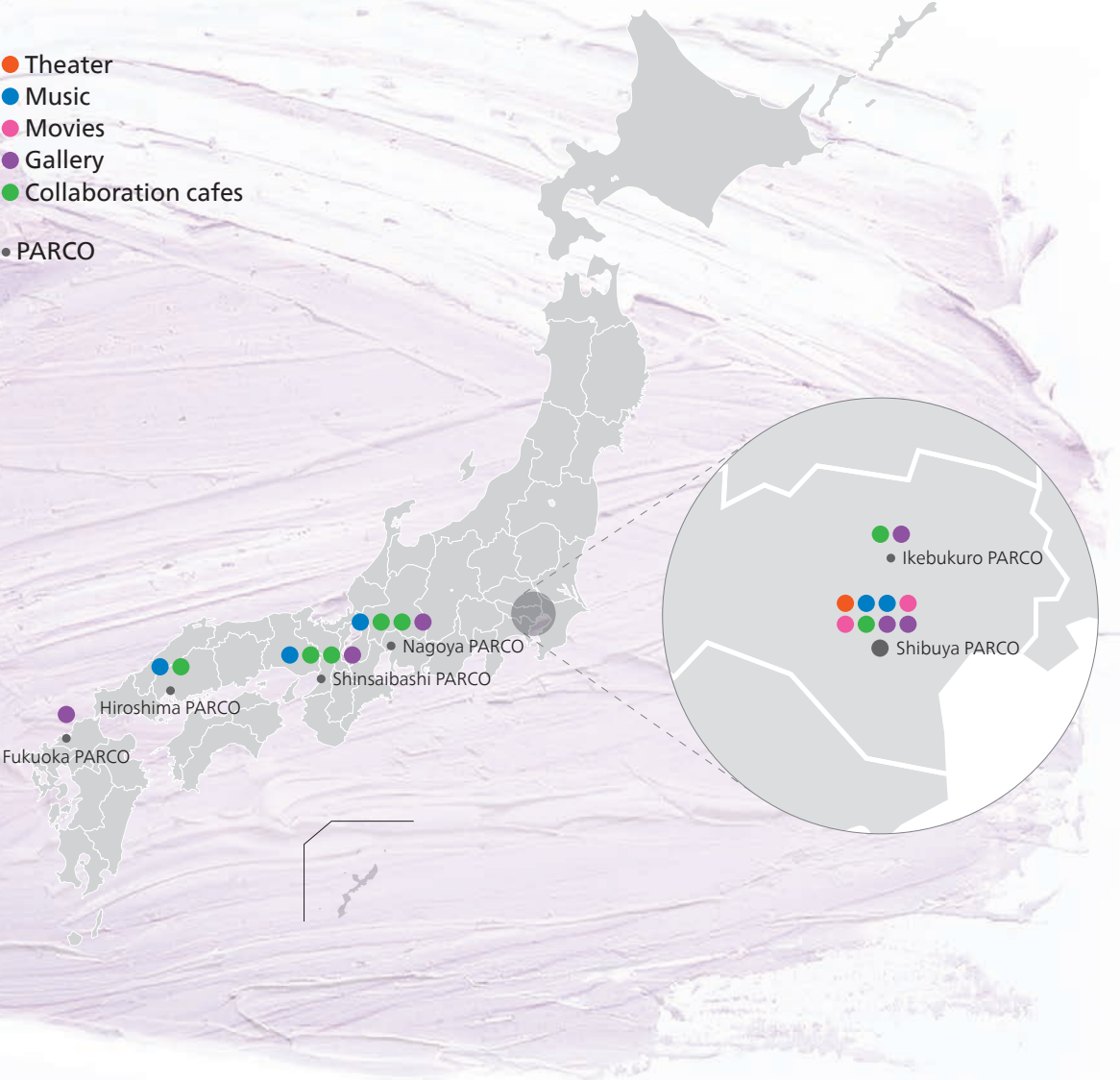
● Fukuoka PARCO

Facilities Operated

- Cattleya Plaza ISEZAKI ● HAB@Kumamoto ● SAN-A Urasoe West Coast PARCO CITY



Since its establishment, PARCO has believed in the power of art and provided support for it. Centering on co-produced plays and the publishing business, PARCO has been involved in a wide range of areas, including music, movies, exhibitions, and restaurant collaborations. Joining together a network of creators with new technologies and situations, we will contribute to vitalizing districts and communities and to PARCO’s branding.



PARCO Theater

Theater

Plays, musicals, dance performances and other productions are staged at PARCO Theater and other theaters around the country. Quality works are produced with talented creators and highly appealing actors.



Shibuya CLUB QUATTRO

Music

CLUB QUATTRO books up-and-coming Japanese and international artists and provides a top-quality live music experience. We also operate QUATTRO LABO, a music cafe and bar.



WHITE CINE QUINTO

Movies

PARCO operates the movie theaters CINE QUINTO and WHITE CINE QUINTO, conducts film distribution, investment, acquisition and production, and shows a wide variety of Japanese and international movies.



PARCO MUSEUM TOKYO

Gallery

We create exhibitions with various content, including art and anime, that rotate through PARCO facilities nationwide.



Chiikawa Ramen Buta Menu

Collaboration cafes

We plan and operate collaboration cafes with artists, anime characters and other content. Chiikawa Ramen Buta is currently located in facilities nationwide, where customers can experience the worldview of the popular work “Chiikawa” (as of May 2025).



Left: How Banksy Saved Art History
Right: The World of Shiro Masamune — “The Ghost in the Shell” and The Path of Creation

Publishing

PARCO is involved in a variety of publications, from art books and practical guidebooks to works of literature. We are involved in a wide range of projects, publishing books on contemporary, cutting-edge artists and creators in Japan and overseas as well as books linked to various PARCO events.



Indie Game Label “Yokaze” Exhibition

Games

Games are a new form of culture and a ground for communication that connects the world. Through initiatives with the worldviews of game content, including indie games, we are creating a new movement in games together with creators and collaborators.

* In March 2024, we created the new Culture Creation Business Headquarters, and pivoting on Shibuya PARCO and the entertainment business, we reorganized the organizational structure in an effort to create content embraced by the world. The system that has been established further smooths the development of cross-business initiatives.

List of Facilities

PARCO

Sapporo PARCO


3-3 Minami-Ichijo Nishi, Chuo-ku, Sapporo-shi, Hokkaido
B2F–8F

 24 August, 1975

 <https://sapporo.parco.jp/en/>

Sendai PARCO

1-2-3 Chuo, Aoba-ku, Sendai-shi, Miyagi
Main Building: B1F–9F

 23 August, 2008

Sendai PARCO2: 1F–9F


 1 July, 2016

 <https://sendai.parco.jp/en/>

Urawa PARCO

11-1 Higashi-Takasago-cho, Urawa-ku, Saitama-shi, Saitama
B1F–7F


 10 October, 2007

 <https://urawa.parco.jp/page/storeinformation/?type=recommend&lang=eng>

Hibarigaoka PARCO


1-1-1 Hibarigaoka, Nishi-Tokyo-shi, Tokyo
B1F–5F

 8 October, 1993

 <https://hibarigaoka.parco.jp/page/storeinformation/?type=recommend&lang=eng>

Ikebukuro PARCO

1-28-2 Minami-Ikebukuro, Toshima-ku, Tokyo
Main Building: B2F–8F

 23 November, 1969


P'PARCO: B2F–8F

 10 March, 1994

 <https://ikebukuro.parco.jp/en/>

PARCO_ya Ueno

3-24-6 Ueno, Taito-ku, Tokyo
B1F–10F

 4 November, 2017

 <https://parcoya-ueno.parco.jp/en/>

Kichijoji PARCO

1-5-1 Kichijoji-honcho, Musashino-shi, Tokyo
B2F–8F

 21 September, 1980


 <https://kichijoji.parco.jp/page/storeinformation/?type=recommend&lang=eng>

Shibuya PARCO


15-1 Udagawa-cho, Shibuya-ku, Tokyo
B1F–10F

 22 November, 2019

Shibuya ZERO GATE: B1F–4F

 April, 2011

SR6: 1F-2F

 <https://shibuya.parco.jp.e.aiv.hp.transer.com>

Kinshicho PARCO


4-27-14 Kotobashi, Sumida-ku, Tokyo
1F–7F

 16 March, 2019

 <https://kinshicho.parco.jp/en/>

Chofu PARCO

1-38-1 Kojima-cho, Chofu-shi, Tokyo
B1F–10F

 25 May, 1989

 <https://chofu.parco.jp/page/storeinformation/?type=recommend&lang=eng>

Shizuoka PARCO

6-7 Koyamachi, Aoi-ku, Shizuoka-shi, Shizuoka
B1F–8F

 15 March, 2007

 <https://shizuoka.parco.jp/page/storeinformation/?type=recommend&lang=eng>

Nagoya PARCO

3-29-1 Sakae, Naka-ku, Nagoya-shi, Aichi
West Building: B1F–11F
East Building: B1F–8F

 29 June, 1989

South Building: B1F–10F

 6 November, 1998

PARCO midi: 1F–3F


 27 March, 2015

 <https://nagoya.parco.jp/en/>

Shinsaibashi PARCO

1-8-3 Shinsaibashi-suji, Chuo-ku, Osaka-shi, Osaka
B2F–14F

 20 November, 2020

 <https://shinsaibashi.parco.jp.e.ali.hp.transer.com>


Hiroshima PARCO

10-1 Hondori, Naka-ku, Hiroshima-shi, Hiroshima
Main Building: B1F–10F

 9 April, 1994

Annex: B1F–9F

 21 September, 2001

 <https://hiroshima.parco.jp/en/>


Fukuoka PARCO

2-11-1 Tenjin, Chuo-ku, Fukuoka-shi, Fukuoka
Main Building: B1F–8F

 19 March, 2010

Annex: B2F–6F

 13 November, 2014

 <https://fukuoka.parco.jp/en/>

Facilities Operated

Cattleya Plaza ISEZAKI

1-5-4 Isezaki-cho, Naka-ku, Yokohama-shi, Kanagawa
1F–3F

 8 February, 2012


HAB@Kumamoto

5-1 Tetori-honcho, Chuo-ku, Kumamoto-shi, Kumamoto
B1F–2F

 25 April, 2023

SAN-A Urasoe West Coast PARCO CITY

3-1-1 Irijima, Urasoe-shi, Okinawa
Retail floors: 1F–3F


 27 June, 2019

 www.parcocity.jp.e.ahn.hp.transer.com

Wellness Business

Welpa Shinsaibashi

1-8-3 Shinsaibashi-suji, Chuo-ku, Osaka-shi, Osaka
Shinsaibashi PARCO 10th floor

 19 November, 2020

Welpa Urawa


11-1 Higashi-Takasago-cho, Urawa-ku, Saitama-shi, Saitama
Urawa PARCO 7th floor

 1 February, 2024

Content Business

PARCO Theater


15-1 Udagawa-cho, Shibuya-ku, Tokyo
Shibuya PARCO 8th floor


 24 January, 2020

 <https://stage.parco.jp/en/parcotheater/>

Shibuya CLUB QUATTRO

32-13 Udagawa-cho, Shibuya-ku, Tokyo
4th floor

 28 June, 1988

 <https://www.club-quattro.com/en/shibuya/>

QUATTRO LABO


15-1 Udagawa-cho, Shibuya-ku, Tokyo
Shibuya PARCO 1st underground floor

 22 November, 2019

Nagoya CLUB QUATTRO

3-29-1 Sakae, Naka-ku, Nagoya-shi, Aichi
Nagoya PARCO East Building 8th floor


 29 June, 1989

 <https://www.club-quattro.com/en/nagoya/>

Umeda CLUB QUATTRO

8-17 Taiyujicho Kita-ku, Osaka-shi, Osaka
Plaza Umeda 10th floor


 13 April, 2012

 <https://www.club-quattro.com/en/umeda/>

Hiroshima CLUB QUATTRO

10-1 Hondori, Naka-ku, Hiroshima-shi, Hiroshima
Hiroshima PARCO Main Building 10th floor

 13 April, 2012

 <https://www.club-quattro.com/en/hiroshima/>

CINE QUINTO

20-11 Udagawa-cho, Shibuya-ku, Tokyo
Shibuya Mitsuba Building 7th floor

 6 July, 2018

WHITE CINE QUINTO

15-1 Udagawa-cho, Shibuya-ku, Tokyo
Shibuya PARCO 8th floor

 22 November, 2019

Gallery

Inside Shibuya PARCO, Ikebukuro PARCO, Nagoya PARCO, Shinsaibashi PARCO and Fukuoka PARCO

Collaboration cafes

Inside Shibuya PARCO, Ikebukuro PARCO, Nagoya PARCO, Shinsaibashi PARCO and Hiroshima PARCO

Value Creation Initiatives

Medical Wellness Mall



Welpa

Welpa is a medical wellness mall that provides services that support the habituation of selfcare by making lifestyle proposals and providing value in the field of wellness. There are currently two Welpas, one at Shinsaibashi PARCO and one at Urawa PARCO. Women undergo significant change both physically and mentally depending on their stage of life, and Welpa provides opportunities for women to learn about healthcare and an environment for enriching experiences.

Web Media "ACROSS"



"ACROSS" is media managed by a PARCO think tank that started in 1977. It does basic research based on fixed-point observation conducted every month since August 1980 and observes and researches the combination of people, things, and places (the city). Tokyo's young people and fashion culture-related data and marketing know-how cultivated over 40 years is provided to PARCO and Group companies and also linked to joint research and commissions with companies, groups, and universities in Japan and overseas.



Awards



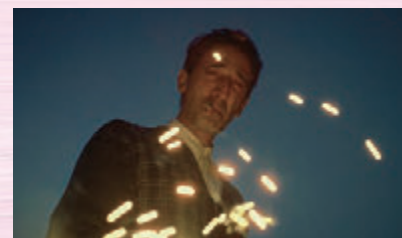
GRAND BAZAR: MATSUKEN PARADE

<ADFEST>

- BRAND EXPERIENCE LOTUS: CAMPAIGN EXCELLENCE Integrated Brand Experience Campaign <Bronze>
- COMMERCE LOTUS: TECHNOLOGY Use of Technology <Bronze>

<2024 64th ACC TOKYO CREATIVITY AWARDS>

- Branded Communication Category B: Gold
- Branded Communication Category C: Bronze
- Film Category A: Finalist



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"The Brutalist," a movie distributed by PARCO

<Academy Awards>

- Best Actor
- Best Cinematography
- Best Original Score

<Golden Globe Awards>

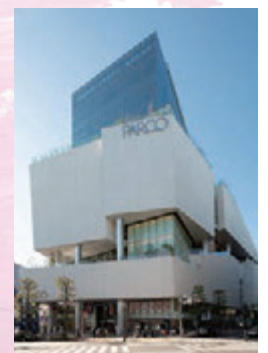
- Best Motion Picture (Drama)
- Best Actor in a Motion Picture (Drama)
- Best Director



Official site <https://parco.jp/>

<CSS Design Awards>

- Special Kudos 2025
- <awwwards>
- Honorable Mention



Shibuya PARCO

<27th Developer Award chosen by Tenants>

- Fighting Spirit Award

PARCO by the Numbers

(As of February 28, 2025)




Gross sales*

¥331.9 billion



Employees

681



Male to female ratio

51:49



Ratio of female managers

27.0%



Ratio of employees taking childcare leave

100.0%



Number of PARCO stores

15 stores

(As of March 1, 2025)



Total number of shops in all PARCO stores

2,088 shops

(As of March 1, 2025)



Number of POCKET PARCO app downloads

Approx. 2.44 million downloads



Recycling rate at PARCO stores

74.1%

* Gross sales are tenant transaction volume at PARCO stores plus entertainment business sales and real estate leasing income

As a Member of the J. Front Retailing Group

PARCO is one of the core members of the J. Front Retailing Group and through collaboration in promotions with Daimaru Matsuzakaya Department Stores, in building and development with J. Front City Development, and in customer relations management with JFR Card, we are not only developing business on our own but also helping to raise the corporate value of the Group.



PARCO Digital Marketing CO., LTD.

A technology company supporting some 5,000 commercial facilities nationwide

PARCO Digital Marketing carries out a digital marketing business that pivots on the PICTONA® service, which combines Web CMS with groupware, and a DX business that supports the use of digital technology, such as digital signage, by stores. In 2024, it released the wezero® service in support of ESG management. Going forward, the company will provide further value to local businesses and people through launching services that support revenue diversification via retail media.



PICTONA® supports customer attraction and management at commercial facilities

PARCO (Singapore) Pte Ltd

www.parco.com.sg

Producing commercial operations and events in Singapore through “food”

PARCO (Singapore) works for the overseas development of PARCO and high-quality Japanese culture and content. Locally, by managing the itadakimasu by PARCO restaurant concept, it makes a local contribution through food. In fiscal 2024, the store participated as an advisor in the NARUTO Exhibition's theme cafe inside Universal Studios Singapore. As a Japan-affiliated company rooted in South-east Asia where the popularity of Japanese IP is spreading, the store will serve as a bridge between Japanese content and overseas even more so than in the past and develop businesses that provide high-quality value to customers.

PARCO
SINGAPORE



itadakimasu by PARCO (Singapore)

Corporate Profile (As of February 28, 2025)

<https://www.parco.co.jp/en/about/>

Company Name	PARCO CO., LTD.
Headquarters	1-28-2 Minami-Ikebukuro, Toshima-ku, Tokyo 171-0022, Japan
Head Office	Shibuya First Place Bldg. 8-16 Shinsen-cho, Shibuya-ku, Tokyo 150-0045, Japan
Founded	February 13, 1953
Paid-in Capital	¥34,367 million
Parent Company	J. FRONT RETAILING Co., Ltd.
Employees	681 <male 345, female 336>

Organization Chart

<https://www.parco.co.jp/en/about/organization/>

Corporate History

<https://www.parco.co.jp/en/about/history/>

1953	Feb.	Established Ikebukuro Station Building Co., Ltd.	2007	Mar.	Opened Shizuoka PARCO
1954	Oct.	With the capital participation of Marubutsu Co., Ltd., the company shifted operations from the management of the Ikebukuro Station Building to the operation of department stores		Oct.	Opened Urawa PARCO
1957	May	Changed company name to Tokyo Marubutsu Co., Ltd.	2008	Aug.	Opened Sendai PARCO
	Dec.	Started operation of department store under the name Tokyo Marubutsu	2010	Mar.	Opened Fukuoka PARCO
1969	Nov.	Opened Ikebukuro PARCO	2017	Nov.	Opened PARCO_ya Ueno
1970	Apr.	Changed company name to PARCO CO., LTD.	2019	Mar.	Opened Kinshicho PARCO
1973	Jun.	Opened Shibuya PARCO		Jun.	Opened SAN-A Urasoe West Coast PARCO CITY
1975	Aug.	Opened Sapporo PARCO		Nov.	Opened the new Shibuya PARCO
1980	Sept.	Opened Kichijoji PARCO	2020	Mar.	Became wholly owned subsidiary of J. FRONT RETAILING Co., Ltd.
1988	Aug.	Stock listed on the 1st Section of the Tokyo Stock Exchange			Delisted from Tokyo Stock Exchange
1989	May	Opened Chofu PARCO		Sept.	Real estate business (excluding some portions) transferred from Daimaru Matsuzakaya Department Stores Co., Ltd.
	Jun.	Opened Nagoya PARCO		Nov.	Opened Shinsaibashi PARCO
1993	Oct.	Opened Hibarigaoka PARCO	2023	Mar.	Development business (excluding some portions) transferred to J. Front City Development Co., Ltd.
1994	Apr.	Opened Hiroshima PARCO			
2002	Apr.	Opened Shibuya ZERO GATE			



PARCO

www.parco.co.jp/en/